

Appendix to Phonics and Spelling Policy – Reference Notes

Unit 2 (linked to Phase 2 and early Phase 3 *Letters and Sounds*)

The GPC progression taught at Early Years Foundation Stage (EYFS) and Key Stage 1:

Set 1	s	a	t	p
Set 2	i	n	m	d
Set 3	g	o	c	k
Set 4	ck	e	u	r
Set 5	h	b	f ff	l ll ss
Set 6	j	v	w	x
Set 7	y	z, zz	q	

Unit 3 linked to Phase 3 *Letters and Sounds*

Phase 3 digraphs and example words:

Graphemes	Sample words	Graphemes	Sample words
ch	chip	ar	farm
sh	shop	or	for
th	thin/then	ur	hurt
ng	ring	ow	cow
ai	rain	oi	coin
ee	feet	ear	dear
igh	night	air	fair
oa	boat	ure	sure
oo	boot/look	er	corner
		ir	girl

Phase 4 *Letters and Sounds*

The majority of children will be confident and successful at blending and segmenting three-phoneme words including words containing digraphs, for example: *ship, night, rain*.

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The purpose of this unit is to give children practice in blending and segmenting words containing adjacent consonants in initial position (*strap, sleep*) and the final position (*west, bent*) and polysyllabic words, for example *playtime*. The main issue for children who are having problems with CCVC, CCCVC and CVCC words is that they need more practice in hearing and identifying the separate phonemes at the beginning and end of words, for example

f-r-o-g, frog; p-r-e-s-e-n-t, present; m-i-l-k milk; n-e-s-t nest.

Essentially there is no new learning in Phase 4: children simply learn to apply what they already know about CVC words to CCVC and CVCC words.

Bank of suggested words and sentences for use in Phase 4

The words in this section are made up from the letters taught for use in blending for reading and segmentation for spelling. These lists are not for working through slavishly but to be selected from as needed for an activity. (Words in *italics* are high-frequency words.)

CVCC words

Words using sets 1–7 letters			Words using Phase 3 graphemes		Polysyllabic words	
<i>went</i>	best	fond	champ	shift	<i>children</i>	shampoo
<i>it's</i>	tilt	gust	chest	shelf	helpdesk	Chester
<i>help</i>	lift	hand	tenth	joint	sandpit	giftbox
<i>just</i>	lost	next	theft	boost	windmill	shelter
tent	tuft	milk	Welsh	thump	softest	lunchbox
belt	damp	golf	chimp	paint	pondweed	sandwich
hump	bust	jump	bench	roast	desktop	shelving
band	camp	fact	sixth	toast	helper	Manchester
dent	gift	melt	punch	beast	handstand	chimpanzee
felt	kept	ask*	chunk	think	melting	champion
gulp	tusk	fast*	thank	burnt	seventh	thundering
lamp	limp	last*				
wind	soft	daft*				
hump	pond	task*				

Phase 5 Letters and Sounds

Notes for teachers – there are three key principles crucial to children's understanding of phonics:

- A phoneme can be represented by one or more letters, for example: /a/, /sh/, /igh/, /ee/.
- The same phoneme can be represented in more than one way, for example *rain, may, lake*.
- The same grapheme can represent more than one phoneme, for example *meat, deaf, great*.

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This unit raises awareness and consolidates knowledge of these crucial principles:

Section 1	Phoneme	Grapheme	Sample words
	/ai/	ai, ay, a-e eigh, ey, ei	rain, day gate, eight, they, weight
	/ar/	ar, a	farm, father
	/igh/	igh, ie, y, i-e, i	night, tie, my, like, find

Section 2	Phoneme	Grapheme	Sample words
	/ee/	ee, ea, y, ie, ey	seed, sea, funny, chief, key
	/oa/	oa, ow, oe, o-e,	boat, low, toe, bone
	/or/	al, our, augh, aw	talk, four, caught, law

Section 3	Phoneme	Grapheme	Sample words
	/oo/	oo, ue, u-e, ew	boot, blue, rule, blew/
	/(y)oo/	ue, u-e, ew	statue, cube, few
	/oo/	oul, u	could, push
	/ur/	ear, or, ir, er,	learn, work, firm, term

Section 4	Phoneme	Grapheme	Sample words
	/ear/	ear, ere, eer	hear, here, beer
	/air/	ere, ear, are	there, pear, bare
	/oi/	oi, oy	coin, boy
	/zh/	s	treasure, vision, usual

Practice examples of words containing long vowel phonemes

/ae/

made	sale	late
train	sail	day
again	paper	break
baby	make	pale

/ee/

see	weak	bead
sea	seed	seat
meat	meet	read
chief	bee	field

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/igh/

cry	night	time
sigh	shine	polite
slide	nice	nine
try	reply	like

/oa/

toe	alone	grow
<i>so</i>	<i>slow</i>	<i>low</i>
<i>show</i>	<i>note</i>	<i>phone</i>
<i>window</i>	<i>those</i>	<i>home</i>

I(y)oo/ /oo/

use	tune	blue	true
new	cube	glue	too
blew	huge	to	two

Alternative spellings for each phoneme (for use in Phase 5)

<i>/ch/</i>		<i>/j/</i>	<i>/m/</i>	<i>/n/</i>	
picture	catch	fudge	lamb	gnat	knit
adventure	fetch	hedge	limb	gnaw	knob
creature	pitch	bridge	comb	gnash	knot
future	notch	ledge	climb	gnome	knee
capture	crutch	nudge	crumb	sign	knock
feature	stitch	badge	dumb	design	knife
puncture	match	lodge	thumb	resign	know
signature	ditch	podgy	numb		knew
mixture	kitchen	badger	plumbing		knight
nature	scratchy	dodging	bomber		knuckle

<i>/s/</i>		<i>/z/</i>	<i>/u/*</i>	<i>/i/</i>		<i>/ear/</i>	
listen	house	please	some	happy	donkey	here	beer
whistle	mouse	tease	come	sunny	valley	mere	deer
bristle	grease	ease	done	mummy	monkey	severe	jeer
glisten	cease	rouse	none	daddy	chimney	interfere	cheer
Christmas	crease	browse	son	only	trolley	Windermere	peer
rustle	horse	cheese	nothing	gym	pulley	adhere	sneer
jostle	gorse	noise	month	crystal			sheer

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bustle	purse	pause	mother	mystery			veer
castle	grouse	blouse	worry	sympathy			career
wrestling	loose	because	brother	pyramid			steering

* The phoneme /u/ is not generally used in north of England accents.

<i>/ai/</i>		<i>/ee/</i>				
day	came	sea	these	happy	chief	key
play	made	seat	Pete	sunny	brief	donkey
may	make	bead	Eve	mummy	field	valley
say	take	read	Steve	daddy	shield	monkey
stray	game	meat	even	only	priest	chimney
clay	race	treat	theme	funny	yield	trolley
spray	same	heap	complete	sadly	shriek	pulley
tray	snake	least	Marlene	penny	thief	Lesley
crayon	amaze	steamy	gene	heavy	relief	money
delay	escape	repeat	extreme	quickly	belief	honey

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<i>/igh/</i>			<i>/oa/</i>		
pie	by	like	low	toe	bone
lie	my	time	grow	hoe	pole
tie	try	pine	snow	doe	home
cried	why	ripe	glow	foe	woke
tried	dry	shine	bowl	woe	those
spied	fry	slide	tow	Joe	stone
fried	sky	prize	show	goes	woke
replied	spy	nice	slow	Glencoe	note
applied	deny	decide	window	heroes	phone
denied	reply	polite	rowing	echoes	alone

<i>/(y) ool/</i>			<i>/ool/</i>		
cue	tune	stew	clue	June	blew
due	cube	few	blue	flute	chew
hue	tube	new	glue	prune	grew
venue	use	dew	true	rude	drew
value	cute	pew	Sue	fluke	screw
pursue	duke	knew	tissue	brute	crew
queue	huge	mildew	rue	spruce	brew
statue	mule	nephew	flue	plume	flew
rescue	amuse	renew	issue	rule	threw
argue	computer	Matthew		conclude	Andrew

<i>/sh/</i>				<i>/zh/</i>
special	station	sure	chef	treasure
official	patience	sugar	Charlotte	television
social	caption	passion	Charlene	vision
artificial	mention	session	Michelle	pleasure
facial	position	mission		leisure
				beige
				visual